Maryam Mostafavi

Storyboard Artist

Pasadena, United States
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My Portfolio, Linked In, Instagram

Skills

Storyboard Pro

Adobe Photoshop

Adobe After Effects

Adobe Premiere Pro

TV Paint

Blender 3D

Languages

English

Persian

Turkish, Azeri

French

Profile

I am passionate about storytelling through visual art, with a background in marketing management. I worked as a Director of Marketing in Tehran, Iran for five years before making a career change to become a storyboard artist. After immigrating to the U.S. to pursue my dream, I had the honor of working with and learning from renowned artists such as Tron Mai, Jay Oliva, Marshall Vandruff, Steven Silver, and Matt Jones. In 2020, I was one of the few transfer students accepted to UCLA's School of Film and Television's Animation program, where I recently completed my BFA with honors. While I've had the opportunity to work on various freelance projects, I'm eager to start the next phase of my career as part of a collaborative team, creating innovative visual content.

Employment History

Women in Animation (WIA) Metorship in Visual Development, Women in Animation, Los Angeles

March 2024 — September 2024

I was honored to be selected as a Mentee working with Visual Development Artist Vicki Pui (Peter Pan & Wendy, Black Panther: Wakanda Forever) working with a talented and diverse group of international women artists to develop visual story concepts.

Archive Animation Prep Artist, Ron Diamond , Los Angeles

August 2024 — September 2024

Performed retouching and enhancement on 5k scans of the Award-winning 2001 Mexican animated short 'Hasta Los Huesos' to be included in The 23rd Annual Animation Show of Shows.

Storyboard artist, Hamoon Dolatshahi, UCLA

November 2020 — December 2020

I was selected to create a full storyboard for Hamoom's grad thesis short film "Interpreter"

Color Artist , Tim Rauch, Pasadena

July 2018 — November 2018

I was one of the primary color artists for the award winning short animation *Mushroom Park* created by Tim and Bill Ray.

3D Artist, Rahimi Contractors, LLC, Las Vegas

January 2016 — August 2024

I developed AutoCAD renderings for architectural projects ultimately pulling into 3D Max for walk through experiences for potential clients of the firm.

Education

Film and Television, UCLA, Los Angeles

September 2020 — June 2022

Graduated Summa Cum Laude. Worked closely with professors Chuck Sheetz (Simpsons) and digital artist Bill Barminski.

AA, Glendale Community College, Glendale

October 2019 — October 2020

Concept Design Academy, Pasadena

January 2017 — January 2019